

Lecture notes  
Control of Stochastic Processes

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**Abstract**

These are lecture notes for the course: written in LaTeX<sub>2 $\epsilon$</sub>  since I need much mathematics, and in English since Hebrew is still more difficult to write mathematics in (yet).

## **1 Introduction**

This took place in class no. 1, using notes I posted on the WEB (word-7).

## 2 Markov chains and Controlled Markov chains

### 2.1 Markov chains

**Definition 2.1** A discrete time stochastic process  $\{x_0, x_1, \dots\}$  is called a Markov chain if, for all  $n$ , all sets  $A$  and points  $b_0, b_1, \dots$ ,

$$\mathbb{P}\{x_{n+1} \in A \mid x_i = b_i, i \leq n\} = \mathbb{P}\{x_{n+1} \in A \mid x_n = b_n\} . \quad (2.1)$$

The state of the Markov chain at time  $n$  is the value of  $x_n$ . The state space  $\mathcal{S}$  of the chain is the space of all possible states.

Fine points: for non countable state spaces, need to define the conditional probability in the right way.

We shall deal with *discrete state spaces*, e.g. integers. In this case we shall denote

$$p_{ij} \stackrel{def}{=} \mathbb{P}\{x_{n+1} = j \mid x_n = i\} . \quad (2.2)$$

**Definition 2.2** If the rhs of (2.2) does not depend on  $n$ , we call the Markov chain homogeneous, and the notation of (2.2) is valid. We denote  $P \stackrel{def}{=} \{p_{ij}\}$  and call it the transition matrix. We define the row-vector

$$\mu_n(j) \stackrel{def}{=} \mathbb{P}\{x_n = j\} . \quad (2.3)$$

Obviously,  $\mu_n$  depends on the distribution of  $x_0$ .

Homogeneous MC are sometimes called stationary: a poor terminology.

**Example 2.3** *The sequence of coin tosses (get +1 for heads, -1 for tails) is a Markov chain. Write the distribution of  $x_1$  as a function of  $x_0$ , and as a function of  $\mu_0$ . What is the structure of the transition matrix?*

**Theorem 2.4** *Given an initial state  $x$  and a transition matrix  $P$ , there exists a probability measure  $\mathbb{P}_x$  and a Markov process  $x_0, x_1, \dots$  so that*

$$\mathbb{P}_x\{x_0 = x\} = 1, \tag{2.4}$$

$$\mathbb{P}_x\{x_n = y\} = \mu_n(y), \tag{2.5}$$

$$\mu_{n+1} = \mu_n P. \tag{2.6}$$

**Exercise 2.5** *Let  $\xi_0, \xi_1, \dots$  be a sequence of i.i.d. random variables. Consider the general recursion*

$$x_{n+1} = f(x_n, \xi_n) \ , \quad x_0 = x. \tag{2.7}$$

*Show that  $x_0, x_1, \dots$  is a Markov process. Under what conditions is the state space equal  $\mathbb{N}$ ? In this case write an expression for  $p_{ij}$ .*

**Exercise 2.6** *This complements the previous exercise. Let  $y_0, y_1, \dots$  be a homogeneous Markov process with state space  $\mathbb{N}$  and transition probabilities  $p_{ij}$ . Let  $\xi_0, \xi_1, \dots$  be a sequence of Uniform  $[0,1]$ , i.i.d. random variables. Show that it is possible to construct a function  $f$  so that the Markov chain*

given by

$$x_{n+1} = f(x_n, \xi_n) , \quad x_0 = y_0, \quad (2.8)$$

has the same distribution as the process  $y$ .

## 2.2 Controlled Markov chains

The latest text on the subject is [10].

A controlled Markov chain differs from a Markov chain by the inclusion of a “control” or “action” variable  $a$ . This variable may change the transition probabilities. We restrict for the moment to the homogeneous case. The process is now defined (recursively as before) through the following.

**Definition 2.7** *A Controlled Markov chain is a process where, given  $a_n = a$ , we have*

$$p_{ij}(a) \stackrel{def}{=} \mathbb{P}\{x_{n+1} = j \mid x_n = i, a_n = a\} \quad (2.9)$$

$$= \mathbb{P}\{x_{n+1} \in A \mid x_n = i, a_n = a, x_k = b_k, a_k = \alpha_k, k < n\} . \quad (2.10)$$

**Example 2.8** *Suppose I have two coins in my pocket: a normal (fair) coin, and a coin that gives probability 3/4 to heads. I throw the fair coin. If I get tails, I throw the same coin 2 more times. If I get heads, I throw the biased coin two more times. Is the sequence of coin tosees (get +1 for heads, -1 for tails) a Markov chain? Is it a controlled chain?*

The available actions are defined through an action space. There may be additional restrictions on available actions, depending on the state  $x$ . In

choosing an action  $a$  at time  $n$  (while in state  $x$ ), what information do we have? and what information are we allowed to use? Obviously, we should not use information about the future (which we usually do not have). But it is reasonable to use the information we do have, namely everything that happened since we started the process, at time 0.

**Definition 2.9** *The available actions are defined through the action space  $\mathcal{A}$ . Actions available when at state  $x$  are from the action space  $\mathcal{A}(x)$ . The history of the process at time  $n$  is the sequence*

$$h_n \stackrel{\text{def}}{=} \{x_0, a_0, x_1, a_1, \dots, x_{n-1}, a_{n-1}, x_n\}. \quad (2.11)$$

*A decision rule is an assignment of an action to each history. A policy is a collection of decision rules, one for each time  $n$ .*

*For example, a function  $g(x)$  with values in  $\mathcal{A}(x)$  defines a decision rule. A policy  $\pi$  that, at each  $n$ , uses a decision rule which depends on the history through  $x_n$  only (but may depend explicitly on  $n$ !) is called a Markov policy.*

*If the same decision rule is used for each  $n$ , than it is a Stationary policy.*

*A randomized policy defines a probability for using each action, rather than specifying a single action. Thus, in general,*

$$\pi = \{\pi_0, \pi_1, \dots\} \quad (2.12)$$

*where*

$$\pi_n = \pi_n(a|h_n) \quad (2.13)$$

*is the probability to use action  $a$  at time  $n$ , when the observed history is  $h_n$ .*

Denote by  $\Pi$  the collection of all admissible policies. It can be shown that given an initial state  $x_0 = x$  and a policy  $\pi$ , there exists a Probability  $\mathbb{P}_x^\pi$  and of a controlled stochastic process that correspond to  $x, \pi$ .

So, our process behaves as follows. At time  $n$  we have observed the history  $h_n$ . Based on our chosen policy, we have a probability  $\pi_n = \pi_n(a|h_n)$  that our choice of action will be  $a$ . If indeed the action turns out to be  $a$ , then the next state will be  $j$  with probability  $p_{x_n j}(a)$ .

**Exercise 2.10** *Show that a Markov policy makes the process into a (possibly non homogeneous) Markov process, and a Stationary policy makes the process into an homogeneous Markov process.*

**Definition 2.11** *Extending the notation  $p_{ij}$ ,  $p_{ij}(a)$  we define for a deterministic (non randomized) decision rule  $g$*

$$p_{ij}(g) \stackrel{\text{def}}{=} \mathbb{P}_x(x_{n+1} = j | x_n = i, g(x_n)) = p_{x_n j}(g(x_n)). \quad (2.14)$$

*For a randomized decision rule  $g$  the notation  $p_{ij}(g)$  means*

$$p_{ij}(g) \stackrel{\text{def}}{=} \mathbb{P}_x(x_{n+1} = j | x_n = i, g(x_n)) = \sum_{a \in \mathcal{A}(x_n)} p_{x_n j}(a) g(a | x_n). \quad (2.15)$$

**Exercise 2.12** *Suppose  $p_{ij}(g; n)$  depends explicitly on time. Embed this chain in a new homogeneous Controlled chain. Give the new state and action spaces as well as transitions explicitly.*

**Exercise 2.13** *Extend exercises 2.5–2.6 to the controlled case, where*

$$x_{n+1} = f(x_n, a_n, \xi_n) . \quad (2.16)$$

Suppose we fix an initial state  $x$  and a policy  $\pi$ . We then have a probability  $\mathbb{P}_x^\pi$  and expectation (operator)  $\mathbb{E}_x^\pi$ .

**Example 2.14** *Let  $\mu$  be a row vector and think of a function  $f$  as a column vector (its easy if  $f$  is defined for a finite number of arguments). Give an interpretation of the following objects and write them in terms of  $\mathbb{P}_x^a$ ,  $\mathbb{E}_x^a$  and  $x_0$ :  $P(a)$ ,  $\mu P(a)$ ,  $\mu f$ ,  $P(a)f$ ,  $\mu P(a)f$ . Suppose we choose a feedback control, so that when in state  $x$ , we choose action  $g(x)$ . What is the form of the transition matrix? Suppose we use  $g_0$  at time 0 and  $g_1$  at time 1, so that  $\pi = \{g_0, g_1\}$ . Express  $\mathbb{E}_x^\pi f(x_2)$  in terms of transition matrices.*

The theorem below is stated and proved for the case where  $\mathcal{S}$  and  $\mathcal{A}$  are both finite (just a bit more care would extend to the countable case). It is, however, far more general. See [8, Theorem 13.2].

**Theorem 2.15** *Let  $\pi$  be any admissible policy and fix an initial state  $x$ . Define a randomized Markov (non stationary!) policy  $g$  through its decision rules*

$$g_n(i; a) \stackrel{\text{def}}{=} \frac{\mathbb{P}_x^\pi(x_n = i, a_n = a)}{\mathbb{P}_x^\pi(x_n = i)}. \quad (2.17)$$

*Define the policy  $g = \{g_0, g_1, \dots\}$ . Then*

$$\mathbb{P}_x^\pi(x_n = i, a_n = a) = \mathbb{P}_x^g(x_n = i, a_n = a) \quad \text{for all } n, i, a. \quad (2.18)$$

**Proof.** By induction. For  $n = 0$ , we only need to check for  $i = x$ , and then

$$\mathbb{P}_x^\pi(x_0 = x, a_0 = a) = \frac{\mathbb{P}_x^\pi(x_0 = x, a_0 = a)}{\mathbb{P}_x^\pi(x_0 = x)} \quad (2.19)$$

$$\stackrel{\text{def}}{=} g_0(x; a) \quad (2.20)$$

$$= \mathbb{P}_x^g(a_0 = a) \quad (2.21)$$

$$= \frac{\mathbb{P}_x^g(x_0 = x, a_0 = a)}{\mathbb{P}_x^g(x_0 = x)} \quad (2.22)$$

$$= \mathbb{P}_x^g(x_0 = x, a_0 = a) . \quad (2.23)$$

Now suppose the theorem is true up to  $n$ . Then

$$\mathbb{P}_x^g(x_{n+1} = j) = \sum_i \mathbb{P}_x^g(x_{n+1} = j, x_n = i) \quad (2.24)$$

$$= \sum_i \mathbb{P}_x^g(x_{n+1} = j \mid x_n = i) \mathbb{P}_x^g(x_n = i) \quad (2.25)$$

$$= \sum_i \sum_a p_{ij}(a) g_n(i; a) \mathbb{P}_x^g(x_n = i) \quad (2.26)$$

$$= \sum_i \sum_a p_{ij}(a) \frac{\mathbb{P}_x^\pi(x_n = i, a_n = a)}{\mathbb{P}_x^\pi(x_n = i)} \mathbb{P}_x^g(x_n = i) \quad (2.27)$$

$$= \sum_i \sum_a p_{ij}(a) \mathbb{P}_x^\pi(x_n = i, a_n = a) \quad (2.28)$$

$$= \mathbb{P}_x^\pi(x_{n+1} = j) . \quad (2.29)$$

The rest is by definition of  $g$  and of a controlled Markov process. ■

### 3 Markov decision processes

To complete the picture we need a way to distinguish between good performance and bad performance of our system. The way this is done is, as usual, chosen for two reasons. First, it is quite general and flexible. Second, it facilitates analysis, leads to methods for computing performance and synthesizing good policies, and to various algorithms. We shall comment on other types of performance measures later on.

The starting point is a function which penalizes (or specifies a cost for) an action, depending on which action is taken, and at which state. This is called the immediate cost function, and we denote it by  $c(x, a)$ . From this we define a value  $V(x; \pi)$  for each policy, via the immediate cost. The standard Markov decision problem is to maximize (or minimize) some  $V$ : different problems may differ in the structure of  $V$ . The standard structures of  $V$  are defined and investigated in subsequent chapters. They are all the expectation of a weighed sum of immediate cost functions, that is, for some sequence  $\alpha_n$ ,  $n \geq 0$  they have the form

$$V(x; \pi) = \mathbb{E}_x^\pi \sum_{n=0}^{\infty} \alpha_n c(x_n, a_n) \quad (3.1)$$

or a similar expression (with the usual stipulation that the expression is well defined!). The less standard Markov decision problems are, for example, constrained (through several cost functionals), multicriteria etc.

To make things concrete, let us describe a few criteria. If  $\alpha_n = 0$  for all  $n > n_0$  then we are interested only in a finite number of steps, and the problem and criterion are called “finite horizon.”

If  $\alpha_n = \beta^n$  for some  $\beta < 1$  then this is the discounted cost problem. It has a ready economic interpretation, but more generally it emphasizes short-term costs, and discounts long term effects.

The third, standard type of criterion is mathematically more challenging: it is the “average cost,” defined roughly as

$$V_{av}(x; \pi) \stackrel{def}{=} \lim_{T \rightarrow \infty} \frac{1}{T} \mathbb{E}_x^\pi \sum_{n=0}^T c(x_n, a_n). \quad (3.2)$$

This is not a precise definition, for technical reasons, and we shall return to the definition in later chapters. Note, however, that this criterion completely ignores short term costs, and values only the remote future.

**Definition 3.1** *We denote the immediate cost function by  $c(x, a)$ , the value of a policy  $\pi$  starting at  $x$  by  $V(x; \pi)$ . When we wish to specify the type of criterion we shall use  $V_f$  to denote finite cost,  $V_\beta$  to denote discounted cost, and  $V_{av}$  to denote average cost.*

**Definition 3.2** *The formal standard definition of MDP. A Markov decision process is a 5-tuple  $\{\mathcal{S}, \mathcal{A}, P, c, V\}$  where*

- $\mathcal{S}$  is the state space,
- $\mathcal{A}$  is the action space,
- $P(a) = \{p_{ij}(a)\}$  is the transition matrix, when action  $a$  is taken,
- $c = c(x, a)$  is the immediate cost when at state  $x$  using action  $a$ , and

- $V = V(x; \pi)$  is the value of the criterion when starting at  $x$  and using policy  $\pi$ .

Let  $V^i(x; \pi)$ ,  $i = 1, 2, \dots, K$  be some cost functions. The two main problems we shall consider below are

Optimization:

$$\text{Maximize} \quad V^1(x; \pi) \quad (3.3)$$

Constrained Optimization:

$$\text{Maximize} \quad V^1(x; \pi) \quad (3.4)$$

$$\text{Subject to} \quad V^i(x; \pi) \geq v_i, \quad i = 2, \dots, K. \quad (3.5)$$

and we shall denote the value of the problem by  $V^1(x)$ : that is, this is the maximal value obtained in (3.3), or the maximal value obtained in (3.4) under the constraints (3.5). Note that, in general, this value may depend on the initial state  $x$ —see Example 3.9. A policy  $\pi^*$  satisfying the constraints in (3.5) is called feasible at  $x$ . A (feasible) policy  $\pi^*$  satisfying  $V^1(x; \pi) \geq V^1(x) - \varepsilon$  is called  $\varepsilon$ -optimal at  $x$ . If it is  $\varepsilon$ -optimal for all  $x$ , it will be called  $\varepsilon$ -optimal. A 0-optimal policy is called optimal.

More complicated models allow for the available actions to depend on the state as  $\mathcal{A}(x)$ . Slight complications arise when we wish to include events in our model, since often there are events (or pairs of events) that lead to no change in the state. Allowing explicit time dependence is conceptually trivial although could be practically annoying.

**Exercise 3.3** Consider a MDP where transitions and costs depend explicitly on time. Transform this problem into a standard, homogeneous model. Hint:

define a new state which is the pair  $(x, n)$ , where  $x$  is the original state and  $n$  is time. Start the new problem at  $(x, 0)$ . Now write the elements of this new MDP.

**Corollary 3.4** *If  $V$  is a weighted sum of immediate cost functions, then Markov policies suffice.*

This follows immediately from Theorem 2.15. ■

Note that, in the most abstract form, we can view our variable as a policy (the argument of  $V$ ) or, more abstractly, as a probability measure in the space of measures which can be generated by policies.

We now turn to modelling.

**Exercise 3.5** *Consider a buffer where, at each unit of time, one of the following happens: a new request for service arrives w.p.  $p_r$ , and if the buffer is not empty, a service is completed w.p.  $p_s$  where  $p_r + p_s < 1$ . Is there a state such that the processes is a Markov chain? Now suppose the available action is to accept an arrival or not. Give the parameters of the CMC. Write an immediate cost function that gives a fixed reward for accepting a request, and a fixed penalty for each request in the buffer for each unit of time.*

**Exercise 3.6** *Repeat Exercise 3.5 in the case that, if an arrival occurs, it carries requests according to an integer valued random variable (with finite number of values): this is called batch arrivals. Now allow the control action to accept any subset of the arrival batch. Now allow batch departures.*

**Exercise 3.7** Let  $d_n; n \geq 0$  be a sequence of iid, positive, integer valued random variables representing a demand process. Suppose the available action is to order any (positive) number into stock; but the order arrives at the next time unit. Write the CMC in the case that unfulfilled demand is lost, and in the case that it is “backlogged.” Write an immediate cost which is negative and affine in the order size, gives a fixed reward for each fulfilled unit of demand, and a penalty for a partially completed request.

**Exercise 3.8** Let  $f$  be an arbitrary function and let consider a CMC  $x_n$ . Fix  $\lambda > 0$  and suppose we want to maximize

$$\mathbb{P}_x^\pi \left( \max_{0 \leq n \leq N} f(x_n) \geq \lambda \right). \quad (3.6)$$

Write this in a standard form. Hint: define a variable  $y_n$  which keeps the last largest value of  $f(x_n)$ .

**Example 3.9** Let  $\mathcal{S} = \{0, 1\}$  with a single action  $a$ . Let  $p_{10}(a) = p_{00}(a) = 1$ . Let  $c(1, a) = 1$  and  $c(0, a) = 0$ . Consider the constrained optimization problem where the immediate cost associated with the constraint satisfies  $c_2(1, a) = 1$ ,  $c_2(0, a) = 0$ . Then for  $v_2 = \alpha_0/2$  the optimization problem is not even feasible starting at state 1.

## 4 The finite horizon MDP.

The finite-horizon problem is defined by setting

$$V_{fh}(x; \pi) = \mathbb{E}_x^\pi \left( \left[ \sum_{n=0}^{N-1} c(x_n, a_n) \right] + c_0(x_N) \right). \quad (4.1)$$

**Definition 4.1** *The finite horizon MDP is to Maximize  $V_{fh}(x; \pi)$  over all policies  $\pi$ .*

**Example 4.2** *Cheapest path on a graph. Consider a graph with points which we denote by  $i\alpha$ . Here  $i$  denotes the distance to our destination: the “end” of the graph, and  $\alpha$  takes the values  $U$  (up) or  $D$  (down). At each step we can choose the action  $U$  (up), in which case our immediate cost is  $c(i\alpha, U)$  and we move to  $(i-1)U$  with probability  $p_{\alpha u}$ , and to  $i-1, D$  with probability  $1 - p_{\alpha u}$ . If on the other hand we choose action  $D$  (down), our immediate cost is  $c(i\alpha, D)$  and we move to  $(i-1)U$  with probability  $p_{\alpha d}$ , and to  $i-1, D$  with probability  $1 - p_{\alpha d}$ .*

**Example 4.3** ([11, I.2]) . *This is a gambling example: at any stage you can bet any amount up to your present holding. If you win, with probability  $p$ , then you double your bet. Otherwise you lose it. You are allowed  $n$  plays. The objective is to maximize the (expectation of the) logarithm of your final holdings.*

*The natural state here is your current holding, which is a real nonnegative number. The action can be taken to be the fraction of your holdings that you bet: so, it is a number between 0 and 1. This is more general than our*

formal model, but we shall apply the same tools (although we do not prove them valid!).

**Corollary 4.4** *For the finite horizon MDP (optimization and constrained optimization), Markov policies suffice.*

Once we have restricted to Markov policies, we can establish the principle of optimality.

**Definition 4.5** *For a policy  $\pi$  we use the notation*

$$\pi = \{\pi_0^k, \pi_{k+1}^N\} \quad \text{where} \quad \pi_0^k = \{\pi_0, \dots, \pi_k\} \quad \text{and} \quad \pi_{k+1}^N = \{\pi_{k+1}, \dots, \pi_N\} . \quad (4.2)$$

*We also recall that*

$$\mathbb{P}_x(\cdot) = \mathbb{P}(\cdot \mid x_0 = x) \quad (4.3)$$

*so that, due to assumed homogeneity we can write*

$$\mathbb{P}(x_N = y \mid x_k = x) = \mathbb{P}_x(x_{N-k} = y) . \quad (4.4)$$

*Note that the two sides have a different meaning, but the values agree.*

**Theorem 4.6** *Let  $\pi$  be an optimal Markov policy for a finite horizon MDP. Then, for each  $k < N$ , the policy  $\pi_{k+1}^N$  is optimal for the finite horizon MDP with objective*

$$V_{fh;k}(x; \pi) = \mathbb{E}_x^\pi \left( \left[ \sum_{n=0}^{N-k-2} c(x_n, a_n) \right] + c_0(x_{N-k-1}) \right) \quad (4.5)$$

for each  $x$  such that  $\mathbb{P}_x^{\pi_0^k}(x_{k+1} = x) > 0$ . Conversely, suppose  $\pi_{k+1}^N$  is optimal for the  $N - k - 1$ -step finite horizon MDP with the above objective, for all initial states  $x$ . Then given any optimal policy  $\sigma$ , the policy  $\{\sigma_0^k, \pi_{k+1}^N\}$  is optimal.

Note: we use the convention that  $\sum_{i=0}^{-1} a_i = 0$ . Note also that in order to calculate the distribution of  $x_{k+1}$ , we only need to know  $x$  and  $\pi_0^k$ .

**Proof.** By contradiction. Let  $\sigma$  be an optimal Markov policy for  $V_{fh;k}$ . Consider the policy

$$\tilde{\pi} = \{\pi_0^k, \sigma\} \tag{4.6}$$

and note that this is a Markov policy. Write

$$V_{fh}(x; \pi) = \mathbb{E}_x^\pi \left[ \sum_{n=0}^k c(x_n, a_n) + \mathbb{E}_x^\pi \left( \left[ \sum_{n=k+1}^{N-1} c(x_n, a_n) \right] + c_0(x_N) \middle| x_{k+1} \right) \right]. \tag{4.7}$$

Since by assumption  $\sigma$  is optimal and  $\pi_{k+1}^N$  is not, we have for all  $x$ , (in obvious notation)

$$\left( \mathbb{E}_x^\sigma - \mathbb{E}_x^{\pi_{k+1}^N} \right) \left( \left[ \sum_{n=0}^{N-k-2} c(x_n, a_n) \right] + c_0(x_{N-k-1}) \right) > 0 \tag{4.8}$$

where we have shifted the indices as in definition 4.5. But this is exactly the second term in our evaluation of  $V_{fh}$  above. Therefore,  $\tilde{\pi}$  performs strictly better than  $\pi$ , a contradiction. The proof of the converse is left as an exercise.

■

**Definition 4.7** *The optimality equation for the finite horizon problem is*

$$V_n(x) = \max_a (c(x, a) + \mathbb{E}_x^a V_{n-1}(x_1)) ; \quad V_0(x) = c_0(x) . \quad (4.9)$$

**Theorem 4.8** *Consider a finite MDP with finite horizon. Then there exists an optimal policy which is Markov and deterministic. The value function can be computed by backward induction using the optimality equation, any Markov policy which satisfies the optimality equation is optimal, and any optimal Markov policy satisfies the equation.*

**Proof.** Note that the index  $n$  in the optimality equation counts steps to go, and not running time index.

By the principle of optimality, we should do the last step in an optimal way; this is the case  $n = 1$ . This shows that we can choose a Markov decision rule at time  $N - 1$ , so that the action depends only on the state  $x$  at that time, and is not randomized. Moreover, this decision rule is optimal for all  $x$ . Now apply the principle of optimality twice: the optimal policy must do the last two steps in an optimal way, and our just-computed last step can be used as the last part of the two-step problem. Thus, again from the optimality equation, the last two steps use a non-randomized Markov policy. Continue  $N - 1$  times. ■

Note that there may be more than one optimal policy, or more specifically, at any given time and state, more than one action may be optimal. According to the theorem, all possible combinations of actions than satisfy the optimality equation will result in optimal policy. This includes combinations created by

randomization. Randomization may not be necessary, but it can be used.

Going back to example 4.2, let us use the optimality equation in order to compute the optimal policy and cost. The final cost is, by definition, 0.

With one step to go we obtain

$$V_1(1U) = \max_a \{c(1U, U) + p_{uu}V_0(0U) + (1 - p_{uu})V_0(0D), \quad (4.10)$$

$$c(1U, D) + p_{ud}V_0(0U) + (1 - p_{ud})V_0(0D)\} \quad (4.11)$$

$$= \max_a \{c(1U, U), c(1U, D)\} \quad (4.12)$$

$$V_1(1D) = \max_a \{c(1D, U) + p_{du}V_0(0U) + (1 - p_{du})V_0(0D), \quad (4.13)$$

$$c(1D, D) + p_{dd}V_0(0U) + (1 - p_{dd})V_0(0D)\} \quad (4.14)$$

$$= \max_a \{c(1D, U), c(1D, D)\} . \quad (4.15)$$

This equation gives both the value, as well as the optimal policy. The action to take is the one achieving the maximum, and we obtain an action which depends on the state.

The next step is identical, except that the probabilistic terms do not disappear, since the “remaining steps” are no longer of zero cost:

$$V_2(2U) = \max_a \{c(2U, U) + p_{uu}V_1(1U) + (1 - p_{uu})V_1(1D), \quad (4.16)$$

$$c(2U, D) + p_{ud}V_1(1U) + (1 - p_{ud})V_1(1D)\} \quad (4.17)$$

$$V_2(2D) = \max_a \{c(2D, U) + p_{du}V_1(1U) + (1 - p_{du})V_1(1D), \quad (4.18)$$

$$c(2D, D) + p_{dd}V_1(1U) + (1 - p_{dd})V_1(1D)\} . \quad (4.19)$$

Note that the resulting policy is Markov, deterministic, and time dependent.

We need to convert from “steps to go” to the real time index. The complexity

of this computation is linear in the number of stages: at each step we have 8 multiplications, 12 additions and two max operations, each between two numbers.

Finally, note that making the transition probabilities state-dependent, adding the possibility of staying where we are, or moving from  $iU$  to  $iD$  etc. would not complicate things in principle—only the notation will become more complex.

Example 4.3 can be solved exactly, using the backward induction algorithm. The condition at the last step is, by definition

$$V_0(x) = \log x. \quad (4.20)$$

The optimality equation reads

$$V_n(x) = \max_{0 \leq \alpha \leq 1} [pV_{n-1}(x + \alpha x) + (1 - p)V_{n-1}(x - \alpha x)]. \quad (4.21)$$

Assume  $p > 0.5$ . For the first step we obtain

$$V_1(x) = \max_{0 \leq \alpha \leq 1} [p \log(x + \alpha x) + (1 - p) \log(x - \alpha x)] \quad (4.22)$$

$$= \max_{0 \leq \alpha \leq 1} [p \log(1 + \alpha) + (1 - p) \log(1 - \alpha) + \log x]. \quad (4.23)$$

The maximum is attained at  $\alpha = 2p - 1 > 0$ , and so

$$V_1(x) = C + \log x, \quad C = \log 2 + p \log p + (1 - p) \log(1 - p). \quad (4.24)$$

But then, the optimality equation with  $n = 2$  yields

$$V_2(x) = \max_{0 \leq \alpha \leq 1} [p \log(x + \alpha x) + (1 - p) \log(x - \alpha x) + C] \quad (4.25)$$

$$= 2C + \log x. \quad (4.26)$$

Repeating the calculation we conclude that

$$V_n(x) = nC + \log x. \quad (4.27)$$

Moreover, the optimal action is to be, at each stage, a fraction  $2p - 1$ .

**Example 4.9** *One of the most famous problems in optimization (and in computer science) is the travelling salesman problem. In this problem a travelling salesman is required to travel between  $N$  given cities. There is a cost for each possible leg of the trip, and all legs are possible, that is, for any two cities, it is possible to obtain a flight between these two. The objective is to visit each city, without returning to any city more than once, and all that at minimal cost. So, our first mission is to model this problem as a finite MDP. A more complicated version of this problem allows for random routing: choosing to go from city  $a$  to  $b$  may, with some probability, bring us actually to city  $c$ .*

## 5 Linear Programming, Occupation measures

A linear program is an optimization problem of the following type.

**Definition 5.1** *A Linear Program in the variables  $z$  is specified through a vector of weights  $c$ , a matrix  $A$  specifying inequality constraints, and a matrix  $C$  specifying equality constraints:*

$$\text{Maximize} \quad c \cdot z \quad (5.1)$$

$$\text{Subject to} \quad A \cdot z + b \geq 0 \quad (5.2)$$

$$\text{and} \quad C \cdot z + d = 0. \quad (5.3)$$

This is a very general structure, but there are efficient methods to solve such problems (polynomial-although it seems that the non-polynomial method works better ...). Many MDP's can be solved through LP methods. Note in particular that the finite-horizon cost is linear in the space of measures,

since the cost can be written as

$$V_{fh}(x; \pi) \tag{5.4}$$

$$= \mathbb{E}_x^\pi \left( \left[ \sum_{n=0}^{N-1} c(x_n, a_n) \right] + c_0(x_N) \right) \tag{5.5}$$

$$= \sum_{n=0}^{N-1} \mathbb{E}_x^\pi c(x_n, a_n) + \mathbb{E}_x^\pi c_0(x_N) \tag{5.6}$$

$$= \left( \sum_{n=0}^{N-1} \sum_{y,a} \mathbb{P}_x^\pi (x_n = y, a_n = a) c(y, a) \right) + \sum_{y,a} \mathbb{P}_x^\pi (x_N = y, a_N = a) c_0(y, a) \tag{5.7}$$

$$= \sum_{y,a} \left( \sum_{n=0}^{N-1} \mathbb{P}_x^\pi (x_n = y, a_n = a) c(y, a) + \mathbb{P}_x^\pi (x_N = y, a_N = a) c_0(y, a) \right) \tag{5.8}$$

which is linear in  $\mathbb{P}_x^\pi$ . However, we need to choose our variables so that the constraints are linear, and so that we can recover  $\pi$  from the variables.

**Example 5.2** *Write the optimality equation as a linear program. Hint: the variable is the distribution of the actions. This gives the optimal cost (and policy) through a sequence of linear programs. Now write all of them using a single problem (hint: the programs are related through constraints). What is the size of this program?*

There is a more natural way to write a linear program for the  $N$ -step problem, which is related to LP's for other criteria. To define the LP, it is convenient to introduce "occupation measures."

**Definition 5.3** The occupation measure  $Q_{fh}$  for the finite horizon process is defined by

$$Q_{fh}(x_0, \pi; n, x, a) = \mathbb{P}_{x_0}^\pi(x_n = x, a_n = a). \quad (5.9)$$

Note that, for each  $n$ ,  $Q_{fh}$  is a probability measure. We can write a linear program, extending example 5.2, as follows.

**Definition 5.4** Linear program for a finite MDP (in the variables  $z = z(n, x, a)$ ).

$$\text{Maximize} \quad \sum_{y, a \in \mathcal{A}(y)} \sum_{n=0}^{N-1} c(y, a) z(n, y, a) + c_0(y) z(N, y, a) \quad (5.10)$$

$$\text{Subject to} \quad \sum_{a \in \mathcal{A}(y)} z(0, y, a) = \mathbf{1}_{\{y=x\}} \quad (5.11)$$

$$\text{and} \quad \sum_{a \in \mathcal{A}(y)} z(n, y, a) - \sum_{u \in \mathcal{S}} \sum_{a \in \mathcal{A}(u)} p_{uy}(a) z(n-1, u, a) = 0 \quad (5.12)$$

$$\text{and} \quad z(n, y, a) \geq 0. \quad (5.13)$$

The interpretation of the variables is that  $z(n, y, a) = Q_{fh}(\pi, x; n, y, a)$ . Therefore, if  $\pi$  is a Markov policy,

$$\frac{z(n, y, a)}{\sum_a z(n, y, a)} \quad (5.14)$$

is exactly the decision rule at time  $n$ , since by definition,

$$\mathbb{P}_x^\pi(x_n = y, a_n = a) = \mathbb{P}_x^\pi(x_n = y) \cdot \pi_n(a | y). \quad (5.15)$$

Note that the decision rule is a non-linear function of the variables of the LP! The maximization is exactly of the cost. The first constraint is that the

initial condition is  $x$ . The second is that the occupation measure is consistent with the transition probabilities and with the chosen actions, and the last is obvious.

**Exercise 5.5** *Discuss the computational complexity of solving the finite horizon MDP via the two algorithms: the optimality equation (backward induction), and linear programming.*

**Exercise 5.6** *Write a linear programming algorithm for the constrained optimization, finite horizon problem.*

## 6 Super Modularity and optimization

It is often impossible or impractical to solve an MDP via any of the computational methods we have seen. This is certainly the case if the state (or action) spaces are infinite. However, it may still be possible to obtain structural results. These are important for two reasons. First, they provide some information about the control, and in this way help design “good” controls. But more importantly, often the structural results show that we need only search within a fairly small class of candidates for optimality, thus making the computation feasible.

One type of structural results relies on “supermodularity.” We illustrate via an example. The two key points to keep in mind are: first, the use of supermodularity. Second, the way the result is obtained, namely by identifying a set of properties that are satisfied by the final cost, and propagate through the backward induction.

**Example 6.1** *[11, I.4]*

## 7 Discounted Cost

**Definition 7.1** *The discounted cost with discount factor  $\beta$ , under policy  $\pi$  with initial state  $x$  is*

$$V_\beta(x; \pi) = \mathbb{E}_x^\pi \left[ \sum_{n=0}^{\infty} \beta^n c(x_n, a_n) \right]. \quad (7.1)$$

Note that this is well defined under any of the following conditions:

- $c$  is bounded below,
- $c$  is bounded above,
- for some  $\alpha < 1$  and  $C$ ,

$$\mathbb{E}_x^\pi |c(x_n, a_n)| \leq C \cdot \left( \frac{\alpha}{\beta} \right)^n.$$

Under the first two conditions, the cost may be infinite, but it is well defined. Under the last condition, the cost is finite, and the sum converges exponentially fast. However, this condition depends on both initial state and policy! The last condition may seem impossible to verify: this is not so.

**Example 7.2** *Suppose the state space is the positive integers, and that the transitions up are bounded, that is, for some  $K$*

$$\mathbb{P}(x_{n+1} \geq i + k | x_n = i, a_n) = 0 \quad \text{for all } k \geq K.$$

*In this case  $x_n \leq x + n \cdot K$ , and so if  $c$  grows at most polynomially fast with  $x$ , uniformly in  $a$ , that is if*

$$\sup_a |c(x, a)| \leq C \cdot x^d \quad \text{for some } C \text{ and } d,$$

then the bound holds, with any  $\beta < \alpha < 1$ .

*This can be extended in an obvious way to more general state spaces—for example the  $N$  dimensional lattice. In fact, this is exactly the situation in most models of queues and communications networks, where the state space is the length of various queues, and where typically the number of new jobs/arrivals at any one slot is bounded.*

The discounted cost is used when the future is less important than the past—a rather common condition. This particular form is chosen, in this case, for ease of computation. In addition, the discounted cost has an appealing time-homogeneity: shifting time by one unit amounts to multiplying all costs by a single factor— $\beta$ . This property also gives the discounted cost its economic interpretation. For suppose I am promised an income stream of the form  $c_n$ . To calculate the present value of this future stream, we perform the following mental procedure. We take a loan so that the payments we need to make are exactly the stream  $c_n$ . But if we can return  $c_1$  after one period of time and the interest rate is  $\alpha$ , then we can get a loan (now) of  $l_1$  so that

$$l_1(1 + \alpha) = c_1$$

and if we are to return  $c_n$  after  $n$  periods of time, we can obtain for this a loan (now) of  $l_n$  so that

$$l_n(1 + \alpha)^n = c_n$$

and the total loan is then given by

$$\sum_{n=0}^{\infty} l_n = \sum_{n=0}^{\infty} \frac{c_n}{(1 + \alpha)^n} = \sum_{n=0}^{\infty} \beta^n c_n$$

where  $\beta = 1/(1 + \alpha)$ .

The discounted cost also appears naturally as a model of learning in the context of manufacturing. It is an observed fact, for example, that prices of mass-storage devices decrease exponentially (hard-discs, for example), in terms of the cost per unit of storage. The same can be said for the price of a unit of computation speed. Although (for physical reasons) it is obvious that such changes cannot persist forever, if the horizon is long enough it is convenient to use the discounted cost model.

Finally, as we shall see later, the discounted cost is relatively easy to handle from a mathematical and a computational point of view. It is therefore used as an approximation to other, more challenging cost structures (such as the average cost).

**Definition 7.3** *The Discounted MDP is to Maximize  $V_\beta(x; \pi)$  over all policies  $\pi$ .*

**Corollary 7.4** *For the Discounted MDP (both Optimization and Constrained Optimization), Markov policies suffice.*

Once we have restricted to Markov policies, we can establish the principle of optimality. We use the notation of Section 4 and Definition 4.5.

**Theorem 7.5** *Let  $\pi$  be an optimal Markov policy for a Discounted MDP. Then, for each  $k > 0$ , the policy  $\pi_{k+1}^\infty$  is optimal for the discounted MDP with objective  $V_\beta(x; \pi)$  for each  $x$  such that  $\mathbb{P}_x^{\pi_0^k}(x_{k+1} = x) > 0$ .*

**Proof.** Left as an exercise. ■

We now turn to a more abstract approach to the discounted MDP.

**Definition 7.6** *The one-step operator  $L_d : \mathcal{S} \rightarrow \mathcal{S}$  corresponding to a decision rule  $d$ , and the optimality operator  $T : \mathcal{S} \rightarrow \mathcal{S}$  are defined as follows:*

$$(L_d f)(x) = c(x, d(x)) + \beta \mathbb{E}_x^d f(x_1) \quad (7.2)$$

$$(Tf)(x) = \max_a (c(x, a) + \beta \mathbb{E}_x^a f(x_1)) . \quad (7.3)$$

*The optimality equation for the Discounted problem is  $TV = V$ , that is*

$$V(x) = \max_a (c(x, a) + \beta \mathbb{E}_x^a V(x_1)) . \quad (7.4)$$

Note that under the boundedness assumption  $|c(x, a)| \leq C$  we have  $|V(x; \pi)| \leq C/(1 - \beta)$ , so that the objective function is bounded, uniformly in  $x$  and in  $\pi$ .

**Definition 7.7** *A metric  $d(x, y)$  is a real valued function that satisfies*

1. *Positivity:*  $d(x, y) \geq 0$
2. *Symmetry:*  $d(x, y) = d(y, x)$
3.  $d(x, y) = 0$  *iff*  $x = y$
4. *Triangle inequality:*  $d(x, y) \leq d(x, z) + d(z, y)$ .

*A Metric space is a space (collection of points) with a metric. A Metric space is complete if every Cauchy sequence converges. That is, if*

$$\lim_{n, m \rightarrow \infty} d(x_n, x_m) \rightarrow 0 \quad \text{implies that } \lim_{n \rightarrow \infty} d(x_n, x_0) = 0 \text{ for some } x_0.$$

The real line is a metric space, with  $d(x, y) = |x - y|$ . But it is also a metric space with the metric  $d(x, y) = \infty$  for all  $x \neq y$ . The set of integers is a metric space with either of the metrics above.

**Definition 7.8** *A function  $f$  on a metric space is a contraction if there exists a constant  $K_f < 1$  so that  $d(f(x), f(y)) \leq K_f d(x, y)$ .*

Thus, a contraction moves points closer.

**Example 7.9** *The following real functions are easily seen to be contractions:  $f(x) = x/2 + b$  (any  $b$ ),  $f(x) = (x + \sin x)/3$ .*

*In  $N$  dimensions, fix some rotation matrix  $\Theta$  and any matrix  $A$ . Then the function (with vectors as arguments and as values!)  $f(x) = \frac{1}{2}\Theta \cdot x + A$  is a contraction. Moreover, we could add any nonlinear term, provided it reduces the size by at least 3.*

**Definition 7.10** *A point  $x$  is a fixed point of a function  $f$  if  $f(x) = x$ .*

**Lemma 7.11** *If  $f$  is a contraction mapping on a complete metric space then  $f$  has a unique fixed point  $x_0$ . Moreover, for any  $x$ , the iteration  $f^{(n)}(x)$  converges to  $x_0$  geometrically fast. That is, if we define*

$$f^{(1)} = f, \quad f^{(n+1)}(x) = f^{(n)}(f(x))$$

*then for each  $x$  there is a constant  $C_x$  so that*

$$d(f^{(n)}(x), x_0) \leq C_x K_f^n.$$

**Lemma 7.12** *If the cost is bounded then  $T$  and, for each  $d$ ,  $L_d$  are contraction operators under the sup norm. Therefore there exists a unique bounded solution to each of the equations (7.2) and (7.3).*

**Proof.** Fix  $d$ , and let  $f$  and  $g$  be bounded functions. Then

$$\sup_x |(L_d f)(x) - (L_d g)(x)| = \beta \sup_x \left| \mathbb{E}_x^{d(x)} [f(x_1) - g(x_1)] \right| \quad (7.5)$$

$$\leq \beta \sup_x \mathbb{E}_x^{d(x)} |f(x_1) - g(x_1)| \quad (7.6)$$

$$\leq \beta \sup_x |f(x) - g(x)| . \quad (7.7)$$

Therefore  $L_d$  is a contraction with constant  $\beta < 1$ . As for  $T$ ,

$$\sup_x |(Tf)(x) - (Tg)(x)| = \sup_x \left| \sup_a (L_a f)(x) - \sup_a (L_a g)(x) \right| \quad (7.8)$$

$$\leq \sup_x \sup_a |(L_a f)(x) - (L_a g)(x)| \quad (7.9)$$

$$= \sup_a \left[ \sup_x |(L_a f)(x) - (L_a g)(x)| \right] \quad (7.10)$$

$$\leq \sup_a \left[ \beta \sup_x |f(x) - g(x)| \right] \quad (7.11)$$

$$= \beta \sup_x |f(x) - g(x)| \quad (7.12)$$

where the last inequality follows from the proof for  $L_d$ . Thus  $T$  is also a contraction with constant  $\beta$ . The rest follows from properties of contraction operators. ■

**Lemma 7.13** *Consider a Discounted MDP with bounded costs. Let  $\pi = \{d, d, \dots\}$  be a stationary policy. Then the discounted cost  $V(x; \pi)$  is the*

unique bounded solution of  $L_d W = W$ , that is, of

$$W(x) = c(x, d(x)) + \beta \mathbb{E}_x^{d(x)} W(x_1). \quad (7.13)$$

**Proof.** By Lemma 7.12 there exists a unique bounded solution. Iterating (7.13), we obtain

$$W(x) = c(x, d(x)) + \beta \mathbb{E}_x^{d(x)} W(x_1) \quad (7.14)$$

$$= \mathbb{E}_x^\pi (c(x_0, a_0) + \beta c(x_1, a_1) + \beta^2 W(x_2)) \quad (7.15)$$

$$= \mathbb{E}_x^\pi \left( \sum_{n=0}^N \beta^n c(x_n, a_n) \right) + \mathbb{E}_x^\pi \beta^{N+1} W(x_{N+1}). \quad (7.16)$$

But the first term in the last line converges to the cost under  $\pi$ , and the second is bounded by  $\frac{C\beta^N}{1-\beta}$ , which converges to zero as  $N \rightarrow \infty$ .  $\blacksquare$

**Theorem 7.14** *Consider a Discounted MDP with bounded costs. There exists an optimal policy which is Markov stationary and deterministic. The value function is the unique bounded solution of the optimality equation, and any Markov policy which satisfies the optimality equation is optimal.*

**Proof.** Note that since by assumption  $|c(x, a)| \leq C$  we have  $|V(x; \pi)| \leq C/(1 - \beta)$ , so that the objective function is bounded. We first show that any bounded solution of the optimality equation provides the optimal cost and an optimal decision rule. Let  $V(x)$  be a solution of the optimality equation and let  $d(x)$  be a (deterministic) decision rule so that

$$V(x) = (c(x, d(x)) + \mathbb{E}_x^d(x)V(x_1)) .$$

(The maximizer exists if  $\mathcal{A}$  is finite, and otherwise under appropriate continuity conditions which we ignore here). Now fix  $N$  and consider the finite horizon problem with cost  $\beta^n \cdot c$  and terminal cost  $c_0(x) = \beta^N \cdot V(x)$ . Using the optimality equation that  $V$  satisfies we see that  $V(x)$  solves the  $N$ -step finite horizon optimality equation, so that  $\pi^N = \{d, d, \dots, d\}$  is an optimal policy. Note however that, for any policy  $\sigma$ ,

$$V(x; \sigma) \leq \mathbb{E}_x^\sigma \sum_{n=0}^N \beta^n c(x_n, a_n) + \frac{C\beta^N}{1-\beta} \quad (7.17)$$

$$\leq \mathbb{E}_x^{\pi^N} \sum_{n=0}^N \beta^n c(x_n, a_n) + \mathbb{E}_x^{\pi^N} \beta^N V(x_N) + \left( \mathbb{E}_x^{\pi^N} |\beta^N V(x_N)| + \frac{C\beta^N}{1-\beta} \right) \quad (7.18)$$

$$\leq \mathbb{E}_x^{\pi^\infty} \sum_{n=0}^{\infty} \beta^n c(x_n, a_n) + \beta^N C_1 \quad (7.19)$$

where, in the first inequality, we used the fact that the costs are bounded, in the second we used the optimality of  $\pi^N$  for the finite horizon problem, and we added a positive term. In the last inequality we collected all terms using a new constant  $C_1$ . The first term in the last line is, by the previous lemma, exactly the cost of the policy  $\pi^\infty = \{d, d, \dots\}$ . This shows that there exists an optimal, Markov, deterministic policy. The rest is left as an exercise. ■

We now turn to methods for comparing and computing costs, values and optimal policies. Most of the methods are developed for the optimization problem: however, the Linear Programming methods work for the Constrained Optimization problem as well. We start with the computation of the cost. Note that if the state space is finite, we can consider the function  $V(\cdot; \pi)$  as a column vector, which we denote by  $V(\pi)$ . Similarly we denote by  $C_d$

the column vector with entries  $c(x, d(x))$ , and by  $\mathbb{E}^\pi f(x_1)$  the column vector with entries  $\mathbb{E}_x^\pi f(x_1)$ . In the general case (state space is not finite), for each  $d$  we may consider  $C_d$  to be a function of  $x$  defined by  $C_d(x) = c(x, d(x))$ . Define a version of  $L_d$  with zero cost by

$$(L_{0d}f)(x) \stackrel{\text{def}}{=} \beta \mathbb{E}_x^d f(x_1). \quad (7.20)$$

Note that this is  $L_d$  in the case when  $c(x, a) = 0$  for all  $x, a$ . Therefore  $L_{0d}$  is a contraction operator and moreover, it is a linear operator.

**Corollary 7.15** *If costs are bounded then the discounted cost of a stationary policy  $\pi = \{d, d, \dots\}$  is the solution of the system of linear equations*

$$V(\pi) = [I - L_{0d}]^{-1} C_d. \quad (7.21)$$

**Proof.** Note first that

$$[I - L_{0d}]^{-1} = \sum_{k=0}^{\infty} L_{0d}^k \quad (7.22)$$

as is easy to verify (at least formally) by multiplying the right hand side by  $I - L_{0d}$  (both from the left and from the right). The right hand side is well defined, in the sense that we can apply it to any bounded function, and obtain a bounded function: indeed, applying it to  $C_d$  we obtain exactly the discounted cost under  $d^\infty$ . ■

If the state space is finite, (7.21) is a set of linear equations, with the dimension of the state space.

In the finite case, the operator  $L_{0d}$  can be written as a matrix, so that the equation can be stated in explicit terms: it depends on the transitions and the costs, and is linear in both.

The two most common algorithms for computing the optimal cost and policy are Policy Iteration and Value Iteration. We begin with a comparison result. Denote by  $d^\infty$  the policy which uses the decision rule  $d$  at each stage, that is,  $d^\infty = \{d, d, \dots\}$ .

**Lemma 7.16** *Assume the costs are bounded and let  $d_i$  be deterministic decision rules. If*

$$L_{d_2}V(x; d_1^\infty) \geq V(x; d_1^\infty)$$

for all  $x$ , then  $V(x; d_2^\infty) \geq V(x; d_1^\infty)$  for all  $x$ .

**Proof.** By assumption (and watch out for the notation, especially in line 2),

$$V(x; d_1^\infty) \leq c(x, d_2(x)) + \beta \mathbb{E}_x^{d_2} V(x_1; d_1^\infty) \tag{7.23}$$

$$\leq c(x, d_2(x)) + \beta \mathbb{E}_x^{d_2} [c(x_1, d_2(x_1)) + \beta \mathbb{E}_{x_1}^{d_2} V(x_1; d_1^\infty)] \tag{7.24}$$

$$= \mathbb{E}_x^{d_2^\infty} [c(x, d_2(x)) + \beta c(x_1, d_2(x_1)) + \beta^2 V(x_2, d_1^\infty)] \tag{7.25}$$

$$\leq \mathbb{E}_x^{d_2^\infty} \left[ \sum_{n=0}^{N-1} \beta^n c(x_n, d_2(x_n)) + \beta^N V(x_N, d_1^\infty) \right] \tag{7.26}$$

$$= V(x, d_2^\infty) + \frac{2C\beta^N}{1-\beta} \tag{7.27}$$

and the result is established. ■

**Theorem 7.17 (Policy iteration)** *Consider a discounted optimization problem with bounded costs and finite action and state spaces. Fix an arbitrary stationary, deterministic policy  $\pi_0 = d_0^\infty$ . Define*

$$d_{n+1}(x) = \arg \max_a \{c(x, a) + \beta \mathbb{E}_x^a V(x_1, d_n^\infty)\}.$$

*Then  $V(x, d_n^\infty) \uparrow V(x)$ . In addition, we have convergence in a finite number of steps, and moreover, we can choose  $d_n$  so that  $d_n(x) \rightarrow d(x)$ . Any such  $d$  defines an optimal policy  $\pi^* = d^\infty$ .*

Note that there may be more than one “argmax:” although it does not matter which one we choose, we need to fix our choice if we wish for convergence.

**Proof.** By Lemma 7.16 and the definition of  $d_n$ , the sequence  $V(x, d_n)$  is increasing for each  $x$ . Since the costs are bounded, this sequence is bounded above. Therefore, it must converge, say to some  $W(x)$ . Hence using Lemma 7.16 again,

$$W(x) = \lim_{n \rightarrow \infty} V(x, d_n^\infty) \tag{7.28}$$

$$= \lim_{n \rightarrow \infty} [c(x, d_n) + \beta \mathbb{E}_x^{d_n} V(x_1, d_n^\infty)] \tag{7.29}$$

$$\leq \lim_{n \rightarrow \infty} \max_a [c(x, a) + \beta \mathbb{E}_x^a V(x_1, d_n^\infty)] \tag{7.30}$$

$$= \lim_{n \rightarrow \infty} [c(x, d_{n+1}) + \beta \mathbb{E}_x^{d_{n+1}} V(x_1, d_n^\infty)] \tag{7.31}$$

$$\leq \lim_{n \rightarrow \infty} V(x, d_{n+1}^\infty) \tag{7.32}$$

$$= W(x) . \tag{7.33}$$

Thus all inequalities are equalities and we have

$$W(x) = \lim_{n \rightarrow \infty} \max_a [c(x, a) + \beta \mathbb{E}_x^a V(x_1, d_n^\infty)] \quad (7.34)$$

$$= \max_a \left[ c(x, a) + \lim_{n \rightarrow \infty} \beta \mathbb{E}_x^a V(x_1, d_n^\infty) \right] \quad (7.35)$$

$$= \max_a \left[ c(x, a) + \beta \mathbb{E}_x^a \lim_{n \rightarrow \infty} V(x_1, d_{n-1}^\infty) \right] \quad (7.36)$$

$$= \max_a [c(x, a) + \beta \mathbb{E}_x^a W(x_1)] \quad (7.37)$$

so that  $W$  solves the optimality equation and is therefore the optimal solution. Since there is strict improvement at every step (otherwise we have the optimal solution), and the number of policies is finite, we must have convergence in a finite number of steps. Convergence of the policies follows by the same argument, provided we have a fixed rule to choose when there is more than one “argmax.” ■

As can be seen, some of the steps work without difficulty without the finiteness assumption, but some require more care.

To compute the optimal cost using policy iteration we need to solve for  $V(x, d_n^\infty)$  at each step—that is, solve a system of  $|\mathcal{S}|$  linear equations. The expectation requires  $|\mathcal{S}|$  sums, for each pair  $(x, a)$ , for a total of roughly  $|\mathcal{S}|^2|\mathcal{A}|$  operations. In addition we need to compare  $|\mathcal{A}|$  terms  $|\mathcal{S}|$  times at each iteration.

The *Value iteration* algorithm is defined as follows:

- Set  $V_0(x) \equiv 0$ ,

- Define

$$V_{n+1}(x) = \max_a [c(x, a) + \beta \mathbb{E}_x^a V_n(x_1)],$$

**Exercise 7.18** *Prove (and give conditions so) that the values computed by the value iteration algorithm converge to the optimal value. Prove that this remains true if  $V_0(x)$  is chosen as any bounded function. Show that if the state and action spaces are finite, then the optimal policy can be computed as the maximizing argument. Does convergence occur in a finite number of steps? Estimate the error in the policy after  $n$  steps, and number of steps until the correct policy is found. Hint: the algorithm computes the optimal policy for the finite horizon problem.*

## 7.1 Discounted cost and Linear Programs: I

There is a direct way to derive a linear program, whose solution gives the optimal cost. We restrict our attention to bounded costs.

**Lemma 7.19** *Let  $u(x)$  be a bounded function satisfying*

$$u(x) \geq \max_a (c(x, a) + \beta \mathbb{E}_x^a V(x_1)). \quad (7.38)$$

*Then  $u(x) \geq V_\beta(x)$ .*

**Exercise 7.20** *Prove Lemma 7.19. Hint: add a new state  $\Delta$  and action  $a_\Delta$  so that  $p_{x\Delta}(a_\Delta) = 1$  and  $p_{\Delta\Delta}(a) = 1$  for all  $a$ . Set  $c(x, \Delta) = u(x)$  for all  $x \neq \Delta$ , while  $c(\Delta, \Delta) = 0$ . Now interpret  $u$  as the optimal cost.*

**Theorem 7.21** Let  $\alpha(x)$  be positive constants so that  $\sum_{x \in \mathcal{S}} \alpha(x) = 1$ . Suppose  $u(x)$  solves

$$\text{Minimize} \quad \sum_{x \in \mathcal{S}} \alpha(x) u(x) \quad (7.39)$$

$$\text{Subject to} \quad u(x) \geq c(x, a) + \beta \mathbb{E}_x^a V(x_1) \quad \text{for all } x, a. \quad (7.40)$$

Then  $u \equiv V_\beta$ .

**Proof.** Follows immediately from Lemma 7.19. ■

Note that we could require only  $\sum_{x \in \mathcal{S}} \alpha(x) < \infty$ , but this is equivalent.

There is a different linear program we could use which, as it turns out, is the dual of the one in Theorem 7.21. It is, however, more intuitive and more useful. Define

$$f_\beta(x, \pi; y, a) \stackrel{\text{def}}{=} (1 - \beta) \sum_{t=0}^{\infty} \beta^t \mathbb{P}_x^\pi(x(t) = y, a(t) = a) . \quad (7.41)$$

Note that  $f_\beta$  satisfies the following (here we hold  $\beta, x$  and  $\pi$  fixed):

$$f_\beta(x, \pi; y, a) \geq 0 \quad \text{for all } y, a, \quad (7.42)$$

$$\sum_{y, a} f_\beta(x, \pi; y, a) = 1 . \quad (7.43)$$

Moreover, let  $\pi$  be a stationary policy  $\{d, d, \dots\}$ . Then

$$\sum_a f_\beta(x, \pi; y, a) = \begin{cases} \sum_{s \in \mathcal{S}} \sum_a \beta f_\beta(x, \pi; y, a) p_{yz}(a) & \text{if } y \neq x, \\ \sum_{s \in \mathcal{S}} \sum_a \beta f_\beta(x, \pi; y, a) p_{yz}(a) + (1 - \beta) & \text{if } y = x. \end{cases} \quad (7.44)$$

To establish (7.44), we use the fact that, for  $t \geq 1$ ,

$$\sum_a \mathbb{P}_x^\pi(x(t+1) = y, a(t+1) = a) = \mathbb{P}_x^\pi(x(t+1) = y) \quad (7.45)$$

$$= \sum_{s \in \mathcal{S}} \sum_a \mathbb{P}_x^\pi(x(t) = s, a(t) = a) p_{sy}(a). \quad (7.46)$$

If  $y \neq x$  then  $\mathbb{P}_x^\pi(x(0) = y, a(0) = a) = 0$  so that

$$\sum_a f_\beta(x, \pi; y, a) = \sum_a (1 - \beta) \sum_{t=0}^{\infty} \beta^t \mathbb{P}_x^\pi(x(t) = y, a(t) = a) \quad (7.47)$$

$$= (1 - \beta) \sum_{t=1}^{\infty} \sum_a \beta^t \mathbb{P}_x^\pi(x(t) = y, a(t) = a) \quad (7.48)$$

$$= (1 - \beta) \beta \sum_{t=0}^{\infty} \sum_a \beta^t \mathbb{P}_x^\pi(x(t+1) = y, a(t+1) = a) \quad (7.49)$$

$$= (1 - \beta) \beta \sum_{t=0}^{\infty} \sum_{s \in \mathcal{S}} \sum_a \beta^t \mathbb{P}_x^\pi(x(t) = s, a(t) = a) p_{sy}(a) \quad (7.50)$$

$$= \beta \sum_{s \in \mathcal{S}} \sum_a (1 - \beta) \sum_{t=0}^{\infty} \beta^t \mathbb{P}_x^\pi(x(t) = s, a(t) = a) p_{sy}(a) \quad (7.51)$$

$$= \beta \sum_{s \in \mathcal{S}} \sum_a f_\beta(x, \pi; s, a) p_{sy}(a). \quad (7.52)$$

If  $y = x$  then, in the first equality above we have an additional term

$$(1 - \beta) \sum_a \mathbb{P}_x^\pi(x(0) = y, a(0) = a) = 1 - \beta,$$

and (7.44) is established. We can re-write it in the form

$$\sum_a f_\beta(x, \pi; y, a) = \sum_{s \in \mathcal{S}} \sum_a \beta f_\beta(x, \pi; y, a) p_{yz}(a) + \mathbf{1}_{\{x=y\}}(1 - \beta). \quad (7.53)$$

On the other hand, suppose we have a set of numbers  $f(y, a)$  that satisfy (7.42), (7.43) and (7.53). Define

$$d(y; a) \stackrel{\text{def}}{=} \frac{f(y, a)}{\sum_a f(y, a)}. \quad (7.54)$$

Then (for  $\pi = \{d, d, \dots\}$ ) we have  $f(y, a) = f_\beta(x, \pi; y, a)$ .

**Exercise 7.22** *Prove the last assertion. Generalize the argument to the case of initial distribution  $\mu$ .*

So, we have established the following.

**Theorem 7.23** *Consider a finite Discounted MDP. A stationary decision rule  $d$  is optimal if and only if it satisfies (7.54) for some  $f(y, a)$ , where  $f(y, a)$  solves*

$$\text{Maximize} \quad \sum_a \sum_y f(y, a) \quad (7.55)$$

$$\text{Subject to} \quad f(y, a) \geq 0 \quad \text{for all } y, a, \quad (7.56)$$

$$\sum_{y,a} f_\beta(x, \pi; y, a) = 1 \quad (7.57)$$

$$\begin{aligned} & \sum_a f_\beta(x, \pi; y, a) - \\ & \sum_{s \in \mathcal{S}} \sum_a \beta f_\beta(x, \pi; y, a) p_{yz}(a) = \mathbf{1}_{\{x=y\}}(1 - \beta) \end{aligned} \quad (7.58)$$

**Exercise 7.24** *State and prove the analogue for the Constrained Optimization problem. Assume the existence of an optimal stationary policy.*

**Example 7.25** ([11, Exampe 3.1]) *Consider the following model of windowing. Information is transmitted in a window of size  $i$ . The window size changes from one time slot to the next according to some transition probabilities  $\{p_{ij}\}$ . The only action we can take is to decide to reset—that is, set the window size to 1. We pay  $c(i)$  for using a window of size  $i$ , and we pay a penalty of  $R$  for resetting the window size. We make the following assumptions:*

$$c(i) \text{ is increasing in } i \tag{7.59}$$

$$\sum_{j=k}^{\infty} p_{ij} \text{ is increasing in } i, \text{ for each } k. \tag{7.60}$$

*The first condition is certainly reasonable. The second is consistent with windowing protocols: these usually increase window size if transission was successful, and decrease if not, and the increase/decrease are either additive or multiplicative. Therefore, our chances of having a large window in the next step indeed increases if the present window size is increased.*

*Let us show that the optimal policy (minimizing the discounted cost) is a threshold policy. That is, there exists some  $I$  so that we should reset if window size is larger than  $I$ , and do nothing otherwise.*

*Our first step is to show that the value function  $V(i)$  is increasing in  $i$ . Note that our second assumption can be written in the following way:*

$$\sum_{j=1}^{\infty} p_{ij} \mathbf{1}_{\{j \geq k\}} \text{ is increasing in } i, \text{ for each } k.$$

*The function  $\mathbf{1}_{\{j \geq k\}}$  is, for each  $k$ , an increasing function of  $j$ . It follows*

that this condition is equivalent to the condition

$$\sum_{j=1}^{\infty} p_{ij} f(j) \text{ is increasing in } i, \text{ for each increasing function } f.$$

Now apply our contraction mapping result: we start with a function  $V_1 = c$  and iterate using the operator  $T$ . In other words, we apply the optimality operator:

$$V_{n+1}(i) = c(i) + \min \left\{ R + \beta V_n(1), \beta \sum_j p_{ij} V_n(j) \right\}.$$

By our first assumption  $V_1$  is increasing. Make the induction hypothesis that so is  $V_n$ . As argued above, our second assumption implies that if  $V_n$  is increasing then

$$\beta \sum_j p_{ij} V_n(j)$$

is also increasing. Therefore  $V_{n+1}$  is increasing, and hence also the limit, as  $n \rightarrow \infty$ , which is the value  $V$ .

Now looking at the optimality equation

$$V(i) = c(i) + \min \left\{ R + \beta V(1), \beta \sum_j p_{ij} V(j) \right\}$$

we note that our optimal action is to reset if and only if

$$R + \beta V(1) \leq \beta \sum_j p_{ij} V(j) \tag{7.61}$$

(actually, if there is equality, it does not matter which action we take). However, the term on the left does not depend on  $i$ , while the term on the right is increasing. So, if there is a finite  $I$  so that (7.61) holds, then we should reset at that  $I$  and also at every state  $i > I$ . If there is no such  $I$  then we set  $I = \infty$ .

Note that in order to obtain the structure of the optimal policy we do not need to perform any computation. Moreover, the result is generic in that it does not depend on specific parameters of the model: only on our two monotonicity assumptions. In addition, this result makes the computation of the optimal policy a much simpler matter, since we only need to find one number  $I$ . This number can be obtained analytically, by approximating  $V$  and using error bounds until we can decide whether 7.61 holds, by numerical computations or by simulation.

## 8 Average Cost

**Definition 8.1** *The Average cost under policy  $\pi$  with initial state  $x$  is*

$$V_a(x; \pi) = \liminf_{T \rightarrow \infty} \frac{1}{T} \mathbb{E}_x^\pi \left[ \sum_{n=0}^{T-1} c(x_n, a_n) \right]. \quad (8.1)$$

Note that this is well defined under any of the following conditions:

- $c$  is bounded below,
- $c$  is bounded above,
- for each  $n$ ,

$$\mathbb{E}_x^\pi |c(x_n, a_n)| < \infty .$$

Under any of these conditions, the expected immediate cost may be infinite, but it is well defined. The condition depends on both initial state and policy! Note that neither condition guarantees the existence of a limit: this is why we resort to limit inferior.

The average cost is used when we do not care about “transient behavior.” Shifting time by one unit amounts to starting at a different initial state. As we shall see, under some conditions, the cost is unchanged.

The average cost also measures “steady state” performance (if there is any). It is more amenable to analysis than the steady state behavior: the latter is known to produce many difficulties, since it is very sensitive. The average cost, on the other hand, involves a Cesaro sum, and is relatively insensitive to short-term phenomena.

Finally, as we shall see later, the average cost is reasonably easy to handle from a mathematical and a computational point of view—at least if costs are bounded and the chain is “indecomposable” in the right sense. It is therefore used as an approximation to other, even more challenging cost structures (such as finite horizon cost with very long horizon).

Suppose  $\pi = \{g, g, \dots\}$  is a stationary deterministic policy. Then it is easy to see that there is a Markov chain and action sequence  $\{x_n^\pi, a_n^\pi, n \geq 0\}$  where  $a_n^\pi = g(x_n^\pi)$ . More generally, each policy  $\pi$  and initial state  $x$  induce a process (not necessarily Markov!)  $\{x_n^\pi, a_n^\pi, n \geq 0\}$  (where we omit the initial state from the notation).

**Definition 8.2** *The Ergodic cost under policy  $\pi$  with initial state  $x$  is*

$$V_e(x; \pi) = \liminf_{T \rightarrow \infty} \frac{1}{T} \left[ \sum_{n=0}^T c(x_n^\pi, a_n^\pi) \right]. \quad (8.2)$$

This is a random variable, and we would expect that its mean is equal to the average cost. In fact, under some structural conditions, even more is true. The ergodic cost is a relatively new concept, and we postpone its investigation.

**Definition 8.3** *The average MDP is to Maximize  $V_a(x; \pi)$  over all policies  $\pi$ .*

**Corollary 8.4** *For the average MDP (both Optimization and Constrained Optimization), Markov policies suffice.*

Before we embark on structural results, let us develop some feeling for the difficulties and pitfalls of the average criterion. First note that this criterion is insensitive to finite-time phenomena, in a rather strong sense.

**Lemma 8.5** *Assume the costs are bounded. Fix  $x$  and  $\pi$  and let  $\tau$  be a positive random variable taking integer values. If  $\mathbb{P}_x^\pi\{\tau < \infty\} = 1$  then*

$$V_e(x; \pi) = \liminf_{T \rightarrow \infty} \frac{1}{T} \left[ \sum_{n=\tau}^T c(x_n^\pi, a_n^\pi) \right], \quad (8.3)$$

$$V_a(x; \pi) = \liminf_{T \rightarrow \infty} \mathbb{E}_x^\pi \frac{1}{T} \left[ \sum_{n=\tau}^T c(x_n, a_n) \right]. \quad (8.4)$$

**Proof.** The ergodic case follows from the definition. For the average cost, note that the sum is interpreted as 0 if  $\tau > T$ . Fix an increasing function  $f(T)$  so that

$$\lim_{T \rightarrow \infty} f(T) = \infty \quad (8.5)$$

$$\lim_{T \rightarrow \infty} \frac{f(T)}{T} = 0. \quad (8.6)$$

Denote  $C = \sup_{x,a} |c(x, a)|$ . Now write

$$V_a(x; \pi) = \liminf_{T \rightarrow \infty} \mathbb{E}_x^\pi \frac{1}{T} \left[ \sum_{n=1}^{\tau \wedge T} c(x_n, a_n) + \sum_{n=\tau \wedge T}^T c(x_n, a_n) \right]. \quad (8.7)$$

But

$$\mathbb{E}_x^\pi \frac{1}{T} \sum_{n=1}^{\tau \wedge T} |c(x_n, a_n)| \leq \mathbb{E}_x^\pi \frac{C}{T} [f(T) \mathbf{1}_{\{\tau \leq f(T)\}} + T \mathbf{1}_{\{\tau > f(T)\}}] \quad (8.8)$$

$$\leq C \frac{f(T)}{T} + C \mathbb{P}_x^\pi\{\tau > f(T)\}. \quad (8.9)$$

Both terms go to zero as  $T \rightarrow \infty$  by the assumptions on  $\tau$  and on  $f(T)$ . This proves the result. ■

**Example 8.6 (Ross, V.1.1)** *This example shows that optimal policies need not exist. The state space consists of all integers except 0. If  $x \geq 0$  then under action  $u$  we go up one state, while under action  $s$  we switch signs to  $(-x)$ , both with probability 1. Once  $x < 0$  you stay there. The cost is 0 at  $x > 0$  and, for  $x < 0$ ,  $c(x, a) = 1 + 1/x$ . Obviously,  $V_a(1; \pi) < 1$ , and  $V_a(1) = 1$  but there is no optimal policy.*

**Example 8.7 (Ross, V.1.2)** *This example shows that stationary deterministic policies need not be optimal. The state space consists of all positive integers and under action  $u$  we go up, while under  $s$  we stay put. We receive  $c(i, u) = 0$  for going up and  $c(i, s) = 1 - 1/i$  for staying put. Obviously, the value of the maximization problem starting at  $x(0) = 1$  is 1. Now let  $g$  be a stationary policy which, in state  $j$ , chooses action  $s$ . Then  $V_a(1; g) \leq 1 - 1/j$ . However, as the following exercise shows, we can come up with an optimal policy.*

**Exercise 8.8** *Let  $\pi$  be the non-stationary policy which upon entering state  $i$  chooses action  $s$   $i$  times and then chooses action  $u$ . Compute  $V_a(1, \pi)$ . Let  $g$  be a stationary randomized policy defined by*

$$p(u \mid i) = q_i .$$

*Can you achieve  $V_a(1)$ ? Hint: try  $q_i$  decreasing.*

In the previous example, although there is no optimal stationary policy, you can get as close as you wish to the optimal cost, using stationary policies. However, even this is not guaranteed.

**Example 8.9 (Ross, V.1.3)** *Let  $\mathcal{S}$  consist of all integers. Under action  $u$  we have  $p_{i+1}(u) = 1$  for all  $i$  not equal to 0 or  $(-1)$ . Also  $p_{-11}(u) = 1$ . Action  $s$  is available only for  $i > 0$  and*

$$p_{i-i}(s) = \alpha_i = 1 - p_{i0}(s) .$$

*Finally,  $p_{00}(u) = 1$ . The immediate cost satisfies  $c(i, u) = 2$  for  $i < 0$  and is 0 otherwise. The constants  $\alpha_n$  are chosen so that*

$$\alpha_n < 1 , \quad \prod_{n=1}^{\infty} \alpha_n = \frac{3}{4} .$$

*Suppose we start at state 1. Under a stationary policy, if we never use action  $s$  then the cost is 0. But if we ever do, then each time state 1 is visited, there is a fixed positive chance of never returning to state 1. But this implies that*

$$\sum_{n=0}^T c(x_n, a_n) < \infty$$

*almost surely, so that the Cesaro limit is zero and so is its expectation. However, suppose we choose the following non stationary policy. Initially use  $s$ . On our  $n$ th visit to state 1, choose action  $u$   $n$  times and then choose  $s$ . In this case, the probability that the process never enters state 1 is*

$$\prod_{n=1}^{\infty} \alpha_n = \frac{3}{4}$$

*and, since we get an immediate reward of 2 for exactly half of the time (and 0 the rest of the time) we have  $V_a(1, \pi) = 3/4$ .*

The fact that Markov policies suffice follows from our usual argument, since this cost functional depends only on the one-dimensional marginals. The next step should be to establish the principle of optimality.

**Exercise 8.10** *What would the principle of optimality say in this case?*

**Definition 8.11** *The Poisson equation associated with a stationary policy  $f$  is*

$$g + h(x) = c(x, f(x)) + \mathbb{E}_x^f h(x_1) \quad (8.10)$$

*and  $(g, h)$  solving (8.10) are called a solution of the Poisson equation. The optimality equation for the average cost problem is*

$$g + h(x) = \max_a (c(x, a) + \mathbb{E}_x^a h(x_1)) \quad (8.11)$$

*A pair  $(g, h)$  solving (8.11) is called a solution of the optimality equation.*

**Lemma 8.12** *Suppose the cost is bounded and let  $(g, h)$  be a solution of the Poisson equation for the policy  $f$ , with  $h$  bounded. Then  $g = V_a(x; f)$  for all  $x$ .*

**Proof.** Just iterate, sum and then divide by the number of steps. ■

**Theorem 8.13** *Consider an average MDP with bounded costs. Let  $(g, h)$  be a solution of the optimality equation, with  $h$  bounded. Then  $g = V_a(x)$  for all  $x$ .*

**Proof.** see Ross. ■

**Theorem 8.14** *Consider an average MDP with bounded costs. If there is a bounded solution to the optimality equation, then there exists an optimal policy which is Markov and deterministic. The value function is the unique bounded solution of the optimality equation, and any Markov policy which satisfies the optimality equation is optimal.*

**Proof.** See Ross. ■

In contrast to the discounted case, the optimality equation need not find all the optimal policies. This is not very well known (but, nonetheless, true).

**Example 8.15 (K.W. Ross)** *Let  $\mathcal{S} = \{0, 1\}$  and  $\mathcal{A} = \{d, r\}$ . Under  $d$*

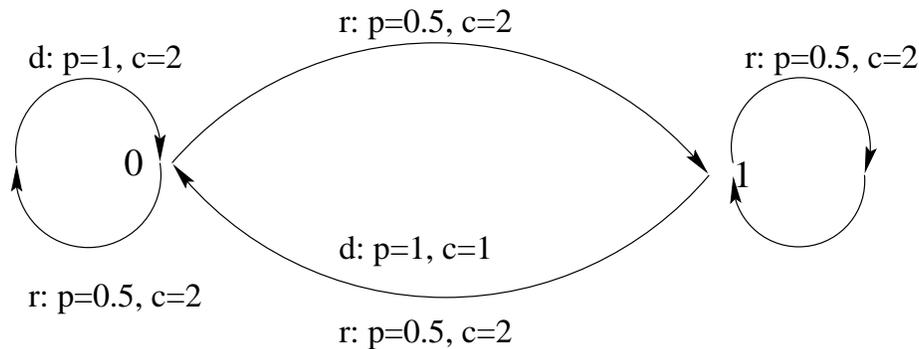


Figure 1: Optimal policies may not solve the Optimality Equation

*we go down from 1 to 0 with probability 1 (or stay in 0). Under action  $r$  we randomize: with probability 0.5 we switch states, and with probability 0.5 we stay put. The cost is  $c(1, u) = 1$  and  $c(x, a) = 2$  otherwise. Then the*

*stationary (deterministic) policies*

$$g_1(0) = g_1(1) = d \quad (8.12)$$

$$g_2(0) = g_2(1) = r \quad (8.13)$$

*are both optimal, since under  $g_1$  we move to state 0 and then always get 2, while under  $g_2$  we always get 2. However, it is clear that under the discounted cost (for any discount factor), using  $d$  at state 1 is not optimal, so we expect that  $g_1$  may not solve the optimality equation! Indeed, the optimality equations for this example are*

$$h(0) + 2 = \max [2 + h(0); 2 + 0.5h(0) + 0.5h(1)] \quad (8.14)$$

$$h(1) + 2 = \max [1 + h(0); 2 + 0.5h(0) + 0.5h(1)] \quad (8.15)$$

*and indeed, in state 1 the action  $d$  is not maximizing!*

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